

From: wadesfarm1@gmail.com
To: [Fitzpatrick, Lisa](#)
Subject: RE: Lilac Hills Ranch consideration by the San Diego County Planning Commission on Friday, August 7.
Date: Thursday, July 30, 2015 12:55:21 PM

Dear Planning Commission,

Having attended several meetings with the local planning group on the Lilac Hills Ranch development, it is clear that passions run high on both sides. As an active community participant and advocate in the Bonsall/Fallbrook area, I'm always interested in things that impact the overall well-being of our community. I'm not a real estate agent, land use expert or the like to give an expert opinion on how the County plans development and I understand objections need to be addressed, but what I provide here is one active community participants' honest feedback with regard to this proposed development.

1. Everyone loves to hate developers – the name has almost been made synonymous with evil – and yet every one of us lives in a home on a “developed” lot whether we did it ourselves or a developer did it for us. For each of our homes, there was someone or some group that vehemently didn't want it there. Development will happen and needs to happen in a way that benefits the overall community.
2. I've observed the Lilac Hills team for some time and have observed that they:
 - a. Follow through with what they say.
 - b. Have made every effort to solicit, incorporate and welcome community involvement and feedback – regardless of extensive cost and time spent.
 - c. Have heavily invested in being a true community supporter – whether it has been with the school system, local groups or nonprofits.
 - d. They are vested in this community for the long hall and have a vision to support the area.
 - e. That they have a history of creating superior communities (i.e. San Elijo Hills).
 - f. Will create an even better project than San Elijo Hills was with Lilac Hills Ranch. I would expect this because with every project a developer learns more and more what really works for communities.

Sincerely,

Ann Wade